

## **Breakdowns - Index**

- **Stills**
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- **Character Animation**

## Breakdowns – Stills



All CG – My task included

- Modelling of props
- Mapping, texturing, lighting scene
- Rendering in Vray
- Compositing in Photoshop



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All CG – My task included

- Modelling of props
- Mapping and texturing



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## Breakdowns - Animations



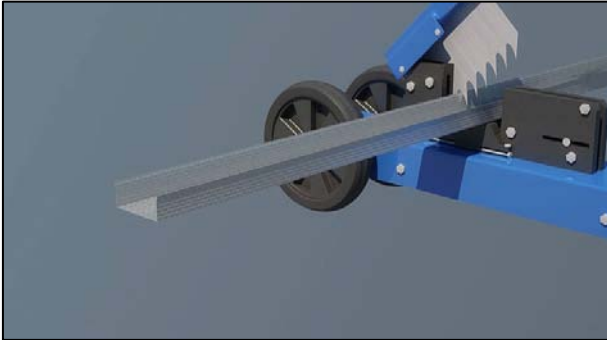
All CG – My task included

- Modelling of scene
- Mapping, texturing, lighting scene
- Animation of Camera and objects
- Rendering in Vray
- Editing in Premiere
- Compositing in fusion



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- Modelling of scene
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- Editing in Premiere
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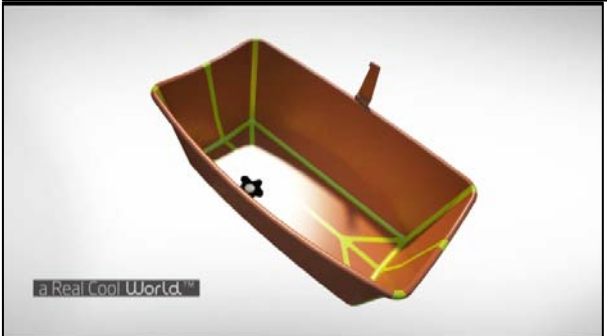
All CG – My task included

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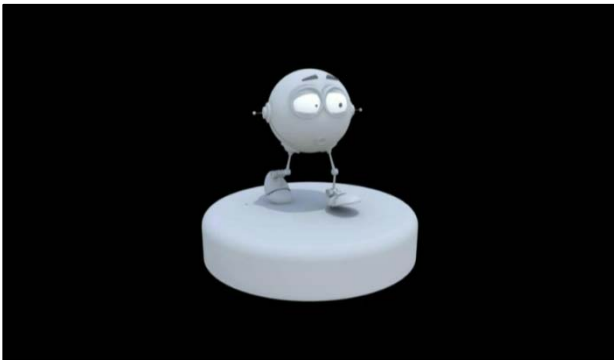
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#### All CG – My task included

- Animation of Camera
- Rendering in Vray
- Baking vray rendering to particles
- Particles and animation
- Rendering in Krakatoa

## Breakdowns – Character Animation



#### Character Walk Cycle

#### All CG – My task included

- Animation of character
- Rendering in Mental Ray